

Volunteers Needed

The Portland Parks, Recreation, and Facilities Department is planning on haunting City Hall on Saturday, October 29th and we need your help!

Many different opportunities are available for anyone who is interested in helping us scare up a good time.

Opportunities include:

- Cast Member (this program is meant to be scary)
- Prop builder (props must be delivered to the Parks, Recreation, and Facilities Office located at 212 Canco Road no later than Tuesday, October 24th)
- Haunted House Set up (Friday night 10/28, and/or Saturday Day 10/29)

Anyone interested in getting involved should contact Rob Mattes, at rmattes@portlandmaine.gov

Please note cast members must provide their own costumes. The Portland Parks, Recreation, and Facilities Department will provide make-up and assistance with applying it. Costumes must represent the City of Portland well, please no flirty or revealing costumes for this event. If costume pieces become available, we will notify individuals as necessary.

Prop builders ... we will gladly accept any prop donations you are willing to provide. In some instances, we will be able to provide the material for you to build the prop. If you provide the material and would like your prop back after the event, please make sure your name is on the prop and that you have notified Rob. As always, we will strive to return every borrowed prop in the condition given to us, but we take no responsibility if a prop is damaged in the course of the event. Please do not loan props for this event that would cause you grief if it was not returned in its given condition.

Event Highlight

Participants are encouraged to purchase tickets in advance. The event will run from 6:00pm - 10:00pm (last tour starts at 10:00pm). Tickets will be time stamped to allow for 15 minute windows (6:00pm – 6:15pm, 7:45pm – 8:00pm, etc...). This will take place in order to help alleviate people from having to stand in line for extended periods of time.

Entertainment will be available in the City Hall Plaza while participants wait.

Tours are expected to last approximately 25 minutes. All groups are assigned a tour guide.

Tour Guides will bring groups through City Hall and tell the story of the first settlement of the Portland area and all of the evil that surrounded the initial establishment. The general story

line for the tour is that Captain Christopher Levitt struck a deal with demons to grant him safe passage across the Atlantic Ocean in order to settle in what is now Portland. The story itself is the process the community took to remove the curse that Levitt brought upon them and the setbacks and betrayals that occurred. The tour concludes with a fun twist that is sure to give a few people second thoughts about what was real and what was not.

The event exits the elevator into Merrill Auditorium where there will be beverages and light concessions available for purchase (food trucks available on Myrtle street as well). Participants may continue their evening by participating in the silent movie event being offered by the Friends of Kotschmar Organ (tickets required and may be purchased at the box office or in advance).

Current Cast Needs (costume suggestions, feel free to be creative)

- 11 Tour Guides (early 1600's clothing, tattered/dirty)
- 3 Line organizers (black robes with hood)
- 4 Grim Reapers (black robes with hood, black mesh face covering (preferred), skull, or make up)
- 2 Demons (dark and sinister, red/black hands and face, dark clothes tattered)
- 2 Adult Victims (1600's clothing, tattered, heart will be removed bloodstains over heart)
- 1 Youth Victim (1600's clothing, tattered, heart will be removed bloodstains over heart)
- 4 Witches (Male and/or Female) (Prepared for outdoor spellcasting and rituals)
- 2 Corpse Bride/Groom (Gender does not matter, need 2 people to get married) (Dress/Suit tattered, make-up on site)
- 2 Dead Wedding Attendees (formal wear tattered, make-up)
- 2 Drunk Townsperson (1600's clothing tattered and disheveled look)
- 1 Executioner for burning Witch (dark clothes, mask to cover face)
- 2 Council Member Corpses (dark robes, make-up)
- 2 Live Council Members (dark robes, clean, put together)
- 1 Dead Bellhop (ideally in a bellhop suit with make-up)
- 10 our Victims (regular clothes you would wear to a haunted house) – this position will only be filled once all other positions are complete.

City Hall Plaza Needs

- 2 Fortune Tellers
- 2 Balloon Artist
- 2 Entertainers (various types)

Prop Needs (contact Rob for more descriptions or possible supply availability) if you have a great idea that you want to share feel free to let us know.

- Bones, Spider Webs, lighting, sound effect machines, black lights, any random scary haunted house supplies
- Fishing/Pier sets (traps, nets, wooden boxes, pelts, etc...)
- Cardboard (or wooden) building scene to look like tavern entrance. Approximately 8' X 8'
- Tombstones (variety of shapes and styles, feel free to add funny sayings)
- Variety shapes, sizes, and colors of glass bottles
- Wooden Casket
- Corpses (filled clothes, or dressed skeletons, or anything else you can imagine)
- 2 burned corpses (full skeleton, spray with great stuff foam, let harden, spray paint black and red to simulate charred flesh)
- Witches Cauldron
- 2 large spell books
- Signpost indicating direction of Portland landmarks (real and fake)
- Wooden Barrel

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